# **Syllabus**

# **General Information**

#### ECE1110 – Computer Organization and Architecture

Instructor: Yong Zhao, 532N

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Teaching Assistant: Hejia Zhang

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# **Course Meeting Times**

Lectures: One session / week, Tuesday 8:15am - 11am

Office Hours: Tuesday 2pm - 5:30pm and by appointment

## Overview

This course is a study of the evolution of computer architecture and the factors influencing the design of hardware and software elements of computer systems. Topics may include: performance, instruction set design; processor micro-architecture and pipelining; cache and virtual memory organizations; protection and sharing; I/O and interrupts; in-order and out-of-order superscalar architectures; vector supercomputers; multithreaded architectures; symmetric multiprocessors; memory models and synchronization; embedded systems; parallel computers; GPU, and cloud computing.

## Prerequisite

Digital Logic or equivalent

#### **Class Schedule**

Lecture slides will be available for copying or posted on Canvas.

- 1. Introduction and review
- 2. Assembly language
- 3. Performance
- 4. Instruction Set
- 5. MIPS introduction

- 6. Pipeline
- 7. Memory hierarchy
- 8. Cache
- 9. Virtual memory
- 10. Security
- 11. Multiprocessing
- 12. GPU

# Grades

Grades will be based on homework, course project and final exam.

Homework and attendance: 30%

Course project (1 major project or 2 small projects): 30%

Final Exam: 40%

# **Collaboration and Academic Honesty Policy**

Individual work on all homework and examinations is required, Cheating and copying other students' homework/exam are strictly prohibited. Any violation of this policy will be treated severely.

Collaboration amongst students to understand the course material and to work on course projects is strongly encouraged, however each student should take on different/distinguishable responsibilities in the course projects.

## **Course Reading Material**

Hennessy, J. L., and D. A. Patterson. *Computer Organization and Design: The Hardware/Software Interface*, 6th ed.

This is the main textbook used in this course.

To review the basic material, you may also want to refer:

Patterson, D. A., and J. L. Hennessy. *Computer Architecture: A Quantitative Approach*, 4th ed.

Supplemental readings from selected papers may also be assigned throughout the semester.